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**SUPPLEMENTARY NORMAL
ACCELERATION a_n^***

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ORDIS EDITIONS

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SUPPLEMENTARY NORMAL ACCELERATION a_n^*

KINEMATIC AND DYNAMIC MEANING OF ANGULAR VELOCITY ω^*

1. At first, we begin with the study of the trajectory of a material point from the kinematic point of view exclusively. In classical kinematics a differential ds of arc in the trajectory is substituted by the corresponding in the osculating circle in order to calculate the acceleration vector. For this purpose a FRENET's referential frame is used. The acceleration components in this circle are

$$a_s = (dv/dt)s \quad \text{and} \quad a_n = -(v^2/\rho)n \quad (1)$$

And where s and n are the *versors*, in this frame: s, n, b , whose positive sense in the *tangent, normal* and *binormal*, is determined by the velocity sense, by the sense towards convexity and by the vectorial product: $b = s \times n$, respectively. The angular velocity is

$$\omega = (v/\rho)b$$

A definite trajectory has a well defined *evolute*, and in the calculation of the normal component in the expressions (1) the differentials dv and $d\rho$ are obviously not taken into account. But, as we will demonstrate, when $dv \neq 0$ and $d\rho \neq 0$, the *arc* of the *evolute* does not correspond with the real one: it turns locally at an angular velocity

$$\omega^* = (dv/d\rho)b$$

and the same thing occurs with the corresponding *arc of trajectory* in the osculating circle.

In order to explain the kinematic meaning of this angular velocity ω^* , we shall study an element ds of trajectory which corresponds to the $d\rho$ of the *evolute*; they are both located on the plane of osculation (see Fig.1 when $dv/dt > 0$; and Fig. 2 when $dv/dt < 0$). Thus we can consider the trajectory as being locally plane and referred to an intrinsic frame with *versors* s, n, b , formed by the *tangent, normal* and the *binormal*. The *arc* ds of the trajectory is determined by the points A, B , and the $d\rho$, of the *evolute*, on account of its equivalent points A, B . The speed of the particle in A is v and in B it is $v + dv$. The radii of curvature at these points are: $\rho + d\rho$ and ρ . The angle turned by the radius of curvature when it passes from A to B is

$$d\theta = ds/\rho$$

and the corresponding angular speed will be as we have seen

$$\omega = d\theta/dt \quad (\text{with } \omega = \omega b)$$

We can also write: $\omega = v/\rho$, which evidently does not depend on dv and $d\rho$. When we calculate the centripetal acceleration we get the expression (1) in the form

$$a_p = (-v^2/\rho)n$$

in which the increases $dv, d\rho$, are not considered, as they do not affect it. It is the consequence of replacing the ds of *trajectory* by corresponding one in the *osculating circle* at the same point. However, if we observe the real trajectory carefully, we see that is characterized by having a well determined *evolute* (see Fig. 1, when $dv/dt > 0$, and Fig. 2, when $dv/dt < 0$). When dv is dispensed with, in the study of centripetal acceleration, it

means that starting out from point A we arrive at B' but not at the real point B ; and the same must also be said of its equivalent centre of curvature: A is located in the *evolute*, as it is the starting point, but B' lay outside of the *real evolute* (see Fig.1 and 2), whose point is B . It is evident that the centripetal acceleration is correctly determined, but it is also clear that the *arc* of the *evolute* must coincide with what is determined by points A and B in the figure, and not by the A and B' , as happens when dv and $d\rho$ are omitted. In order to rectify this deficiency it is necessary to rotate AB' an angle

$$d\theta^* = BB'/d\rho$$

so that it coincides with the $d\rho$ in the *evolute*, with a *finite* angular velocity (see Fig. 1 and Fig. 2) whose module is expressed by

$$(BB'/d\rho)/dt = (d^2s/d\rho)/dt = dv/d\rho = d\theta^*/dt = \omega^*$$

This angular velocity shows that the simplification of replacing the trajectory with the osculating circle in each point means that it is necessary to turn locally the *arc* of the *evolute*, with angular velocity ω^* , so that it coincides with the real one. But this *arc* AB' of the *evolute* must be *normal* to the corresponding AB'' of the *trajectory*, rotated also $d\theta^*$, with respect to the initial AB (see Fig. 1 and Fig. 2). It will be necessary to turn AB' this angle, in the *same sense* (when $dv/dt > 0$) and in the *opposite sense* (when $dv/dt < 0$), so that it coincides with the *real* one. As a result, the *radius* ρ has increased in a second order infinitesimal amount:

$$B'B'' = dsd\theta \quad (\text{when } dv/dt > 0)$$

and

$$B'B'' = -dsd\theta \quad (\text{when } dv/dt < 0)$$

and the immediate result is a *supplementary normal acceleration*:

$$\alpha_p^* = B'B''/dt^2 = ds d\theta^*/dt^2 = v\omega^* \quad (\text{when } dv/dt > 0)$$

$$\alpha_p^* = B'B''/dt^2 = -ds d\theta^*/dt^2 = -v\omega^* \quad (\text{when } dv/dt < 0)$$

superimposed to the *normal acceleration* a_p (1). So the *total normal acceleration* is

$$a_p + a_p^* = -(v\omega + v\omega^*) = -v(\omega - \omega^*)$$

$$a_p + a_p^* = -(v\omega - v\omega^*) = -v(\omega + \omega^*)$$

in the two possible cases.

Obviously the *tangential acceleration* $a_s = dv/dt$ remains unchanged. In vectorial form we get

$$a_s \mathbf{s} + a_p \mathbf{n} + a_p^* \mathbf{n} = \mathbf{a} + v\omega^* \mathbf{n} = \mathbf{a} - \mathbf{v} \times \boldsymbol{\omega}^* \quad (2)$$

$$a_s \mathbf{s} + a_p \mathbf{n} + a_p^* \mathbf{n} = \mathbf{a} - v\omega \mathbf{n} = \mathbf{a} + \mathbf{v} \times \boldsymbol{\omega}$$

respectively.

2. Now, from the dynamical point of view, if we want to calculate the *total centripetal force* correctly, the *total normal acceleration* (16) must be taken into account. So the expression of this force will be

$$\mathbf{f}_n = -mv (\omega - \omega^*) \mathbf{n} = m\mathbf{v} \times (\boldsymbol{\omega} - \boldsymbol{\omega}^*) \quad (3)$$

and

$$\mathbf{f}_n = -mv (\omega + \omega^*) \mathbf{n} = m\mathbf{v} \times (\boldsymbol{\omega} + \boldsymbol{\omega}^*)$$

in both possible cases.

In summary, taken in account the expression (2), the *total force* acting on the material point is

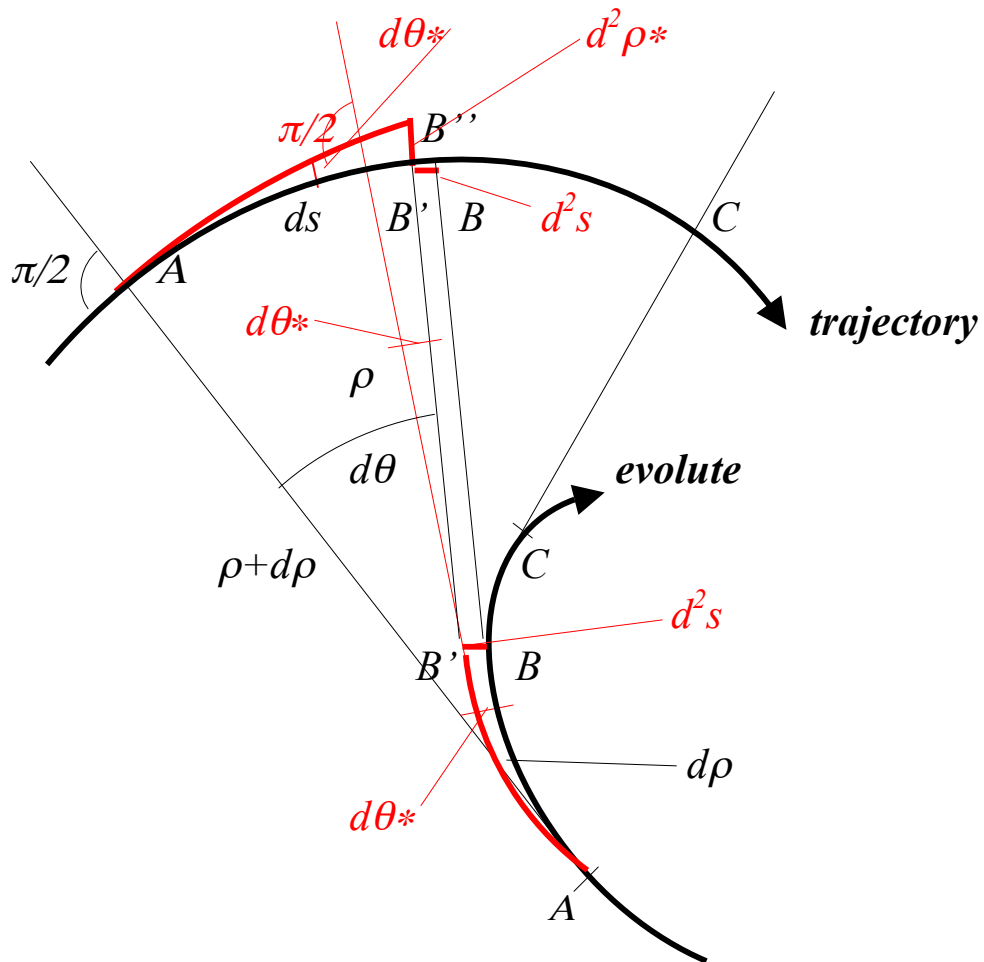
$$\mathbf{f} = m(\mathbf{a} \pm \mathbf{v} \times \boldsymbol{\omega}^*) \quad (4)$$

(which is *isomorphic* with the LORENTZ electromagnetic force).

The angular velocity $\boldsymbol{\omega}^*$ will only cease to exist when the trajectory is a circumference or the speed v is constant, as it follows observing Fig.1 and Fig. 2 .(see also the cases of Fig 1' and Fig.2').

The result (4) is surprising: even more so when we remember that "LORENTZ's force" is exclusively experimental. Moreover, in FRENET's trihedron the value v of speed is always *positive* in the sense in which the particle is moving . We know that while the moving point follows the trajectory, the *centre of curvature*, at the corresponding point, describes the *evolute*, and we can take the sign of $d\rho$ as *positive* because the sense of its movement follows the *changing sense* of the velocity \mathbf{v} . This result is of the major importance (see the two possible cases in Figs. 1, 2', y 1', 2) because $\omega = dv/d\rho$ *changes sign*, when the movement is inverted (dv changes to $-dv$ whereas $d\rho$, in the *evolute does not change*). When the *movement is inverted*, the *versor* $\mathbf{s} \times \mathbf{b} = -\mathbf{n}$ *manteins its sense*, but the *supplementary acceleration* $\mathbf{a}^* = \mathbf{v} \times \boldsymbol{\omega}^* = \mathbf{s} \times \mathbf{b} v \omega$ *changes it* when $\boldsymbol{\omega}^*$ *changes to* $-\boldsymbol{\omega}^*$. Consequently, the *reversibility* of the trajectory in CD *does not hold up* in the ND,

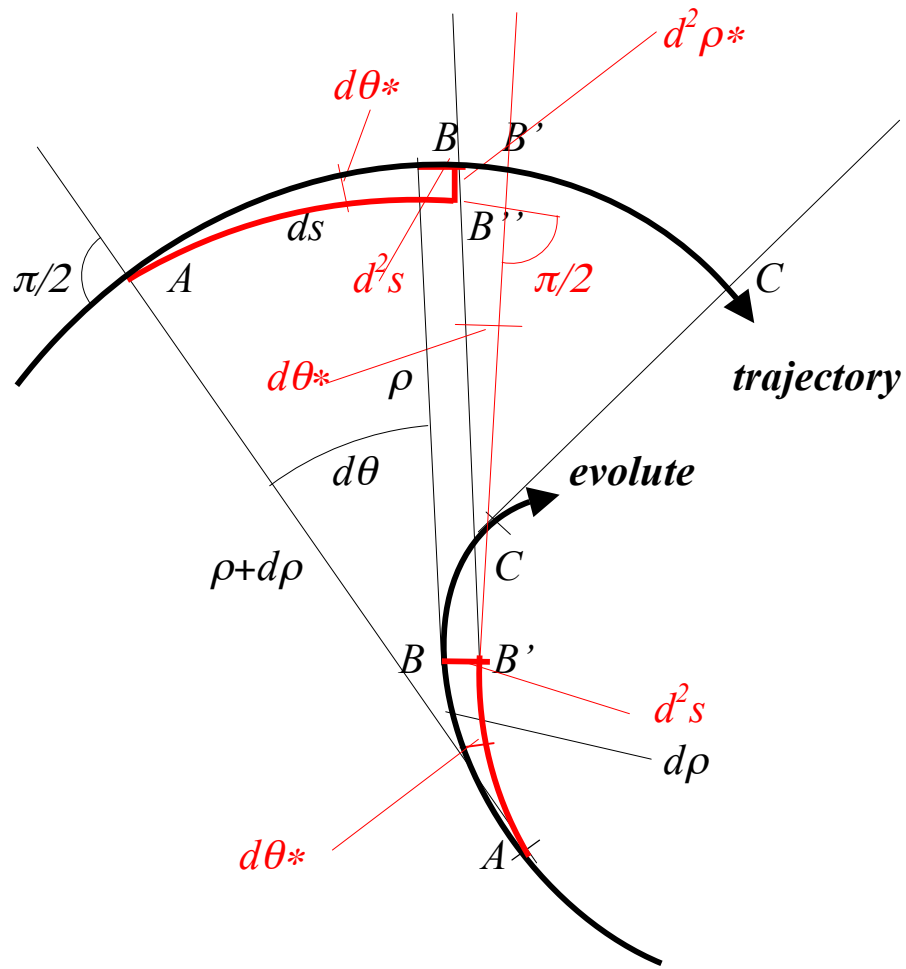
The **CHAOS** presence in physical phenomena has its foundation in this *irreversibility*.



Supplementary Normal Acceleration (when $dv/dt < 0$)

$$a_n^* = d^2\rho^*/dt^2$$

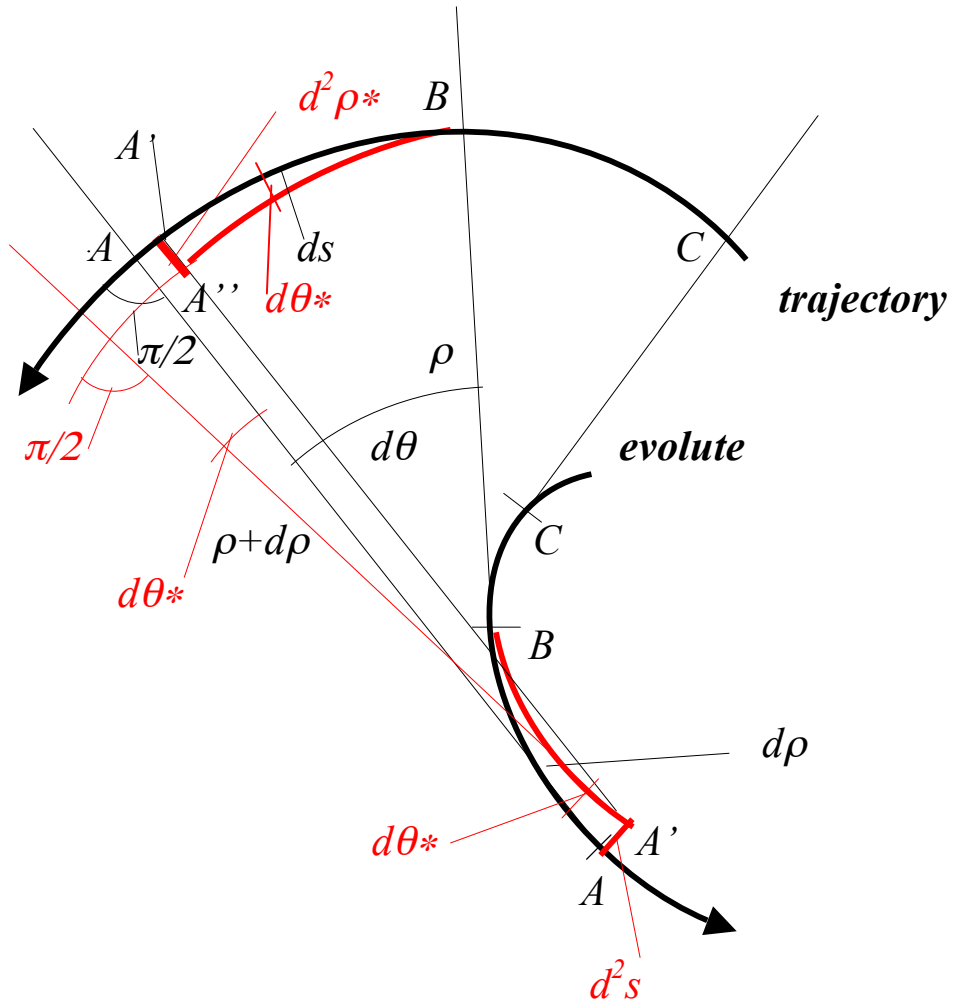
FIG. 1



Supplementary Normal Acceleration (when $dv/dt > 0$)

$$a_n^* = d^2 \rho^* / dt^2$$

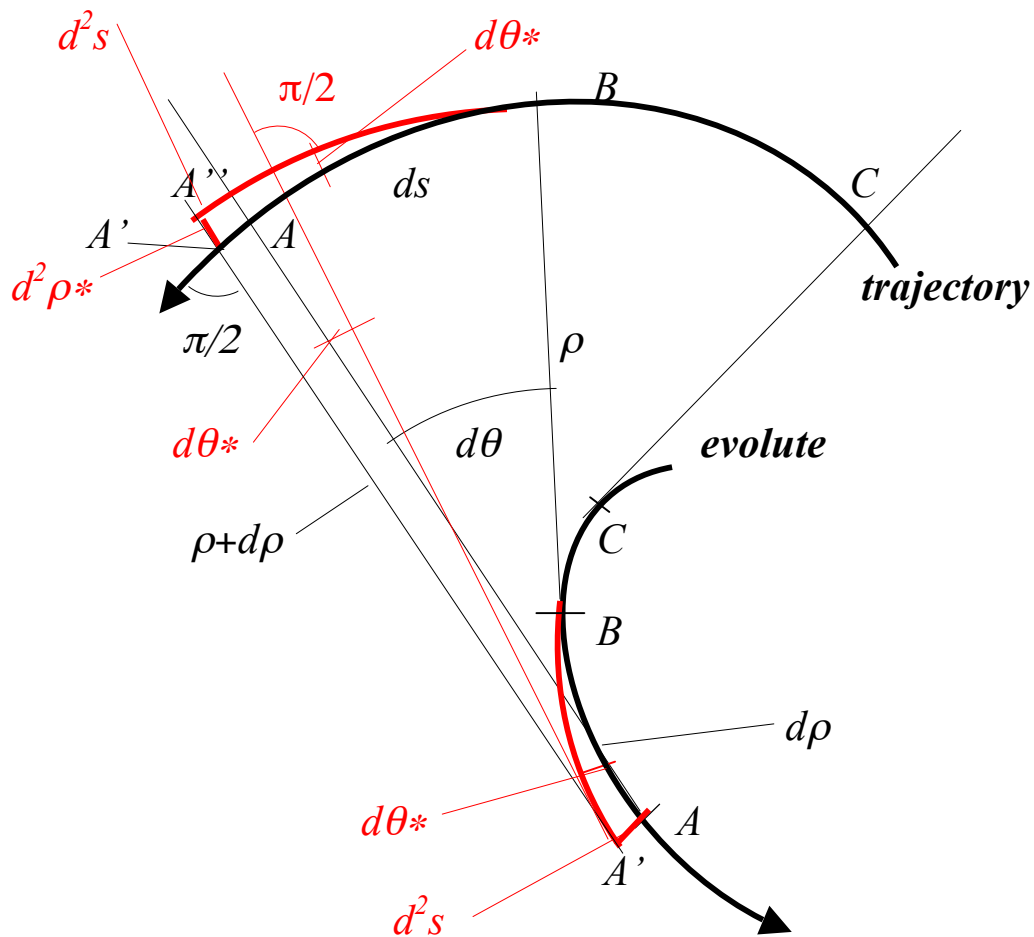
FIG. 2



Supplementary Normal Acceleration
 (running in *inverse direction*, with $dv/dt < 0$)

$$a_n^* = d^2\rho^*/dt^2$$

FIG. 1'



Supplementary Normal Acceleration
 (running in *inverse direction*, with $dv/dt > 0$)

$$a_n^* = d^2\rho^*/dt^2$$

FIG. 2'

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